

Safety Smart® is an initiative aimed at improving the awareness and understanding of children ages 4-14 in safety and in managing themselves and their surroundings as safely as possible—by conscious action, not chance. Toward that end, UL produces multimedia public service announcements; arranges for Safety Smart Ambassador visits for children to learn from professional safety experts; hosts field trips to its laboratories, where students see safety engineers at work and participate in their own hands-on safety experiments; regularly advocates on emerging safety issues, especially regarding products that may pose a risk to consumers; and supports the development of its youth safety education programs. Through its efforts, Safety Smart cultivates awareness, provides opportunities for children to learn and practice safe, healthy, and environmentally friendly behaviors, and helps children learn to make more informed choices today and in the future.

Do your part! Be Safety Smart®!

INTERPOL is the world's largest international police organization. Our role is to assist law enforcement agencies in our 190 member countries to combat all forms of transnational crime. We work to help police across the world meet the growing challenges of crime in the 21st century by providing a high-tech infrastructure of technical and operational support. Our services include targeted training, expert investigative support, specialized databases and secure police communications channels.

Beyond police cooperation, INTERPOL recognizes that raising awareness is an essential part of crime prevention. Through education, INTERPOL encourages students to think about how today's global challenges are intrinsically linked to crime, leaving them prepared to recognize dangerous or illegal situations and make appropriate decisions if and when they are confronted with them.

Making the world a safer place

INTERPOL

In an effort to help keep children safe and healthy around the world, Underwriters Laboratories and The Walt Disney Company have joined hands to create Safety Smart, a global program designed to encourage and empower children to practice safe, healthy and environmentally responsible behavior.

As community, industry, and government leaders, parents and grandparents, individuals and good corporate citizens, we are all safety smart ambassadors responsible for helping our children make the right choices and decisions. Thank you for joining us in working for a safer world by sharing *Safety Smart® Honest & Real!* with children everywhere.

Safety Smart Ambassador

Learning about public health, safety, and environmental stewardship is easier and more fun than ever! As a Safety Smart Ambassador, you will be sharing reassuring, clear, and confidence-building messages to help children live a better life. Safety Smart engages and excites children in fun, creative, and interactive ways, and can be presented in the classroom, at camp, scouting or youth group meetings, and even at community events – basically anywhere children are gathered. Safety Smart Ambassadors help empower children to be safe advocates...safety scientists...safety smart.

Approach

The Safety Smart guiding principle is that unintentional injuries are avoidable and preventable through Safety Smart choices. Safety Smart focuses on the causes of injury and safeguarding against the injury. For example, the Safety Smart choice of not playing with matches will avoid the start of a fire; using hand rails will avoid a fall; washing your hands will avoid the spreading of germs; and wearing a life jacket will avoid drowning. By teaching these concepts, we begin to build a consciousness and a knowledge, which children draw upon to make better life-sustaining choices.



Children ages 4 through 8 join Timon and Pumbaa as the two characters learn ways to demonstrate good character traits, such as honesty, kindness, and taking responsibility for one's actions. Because having personal integrity and character makes our entire world a better and safer place to live, the study of good character is an important part of the Safety Smart® initiative.

*ONLY HAVE A LIMITED AMOUNT OF TIME WITH THE CHILDREN? OR HOPING TO INTEGRATE THE THREE CHARACTER BEHAVIORS INTO OTHER SUBJECT AREAS? TURN TO PAGE 8 OF THIS GUIDE FOR A SUGGESTED QUICK-START GUIDE.

Duration	Activity	Details/Suggestions
2 minutes	Who am I?	Introduce yourself to the children and explain how you happen to be there (e.g., your child's class, scouting group, etc.). Let the children know how to address you (e.g., Miss Jill, Mr. Smith, etc.).
2 minutes	Why am I here?	To help the children learn about the importance of developing and demonstrating good character traits. Ask the children if they know Timon and Pumbaa from <i>The Lion King</i> , and would they like to learn how the two friends stay Safety Smart while practicing good character behaviors?
8 minutes	What are we going to learn?	Ask the children what they know about having good character. Here are some questions to get you started: 1. Sometimes grown-ups and adults say that a person has "good character." What do you think that means? How do you think a person with good character acts? 2. What does it mean to be honest? Can you give one example of something you did that was honest? 3. Has someone been kind to you recently? In what way? How did it make you feel? Were you kind to someone else? How? 4. Has anyone every told you to "be responsible?" How do you think you would do that? 5. Do you know what "fake" or "counterfeit" means? Answers: "Good character" refers to the positive qualities a person has (e.g., being kind, being helpful, thinking about others, etc.). "Honest" means telling the truth. "Be responsible" means to do what you are supposed to do when you are supposed to do it (e.g., doing your chores when you are asked, doing your homework on time, etc.). If something is "fake" or "counterfeit," it means it is a copy of a product, not the real product (e.g., a fake Timon toy might look a little like Timon, but it does not look like the real Timon).



(CONTINUED)

Duration	Activity	Details/Suggestions
12 minutes	Safety Smart®: Honest & Real!	Gather children together to watch Timon and Pumbaa share valuable, kid-friendly lessons about practicing good character behaviors.
		Encourage discussion and participation by engaging the children about what they just learned. Here are some questions and activities to get started:
		1. What did you learn?
		2. What did you find the most interesting?
		3. Can you name the three Safety Smart® good character behaviors?
		Answer:
		 The three good character behaviors are honesty, kindness, and responsibility. These behaviors include being kind to others, not taking credit for other people's work, picking up after oneself, admitting when one has made a mistake, etc.
		4. How could having good character make your life better?
		Answer:
12 minutes	What did you learn?	 Practicing good character behaviors helps people to connect in a positive way with other people, which in turn helps to improve the lives of other people, hopefully making the entire world a better place!
		5. What could happen if you purchased something fake, like a toy, a toaster, or a DVD?
		Answer:
		• The product could break or be unsafe.
		6. Safety Theater Learning Opportunity:
		It's important for children to understand that they can practice good character behaviors in lots of common situations. To help demonstrate this concept (and to have lots of fun), engage the children in a role-playing activity.
		Group the children into pairs. Give each pair a completed Timon mask and a completed Pumbaa mask from the Good Character Theater Masks worksheets found on pages 9 and 10. Choose one child to play the part of Timon, and another to play the part of Pumbaa. Encourage the children to create and perform short "skits" that present an idea they learned from the program. Here are a few situations to get them started:



(CONTINUED)

Duration	Activity	Details/Suggestions
		 Timon and Pumbaa see a new lion cub in the jungle. Pumbaa wants to make friends but Timon does not. What should they do?
		 Timon is complimented for the flower decorations that Mitchell and Melinda actually made. What does Pumbaa say to him? How does Timon respond?
		 The competition for next year's Honest & Real Award has already begun. Timon is determined to win this year! What will Timon do to win the award? What does Pumbaa think about it?
		After a few minutes, invite two new volunteers to repeat the role-playing exercise using a new scenario.
	What did	7. Good Character Toss
12 minutes	you learn? (continued)	Have the children stand up and form a circle. Invite a volunteer to stand in the middle of the circle. Give the volunteer a ball (or any classroom item that is small enough to hold with two hands and that is not sharp or dangerous–an eraser, a marker, etc.).
		Have the volunteer share a sentence about a time he or she demonstrated good character (e.g., "I helped my dad do the dishes last night," "I did my chores this morning," "I told my teacher she looked nice today," "I accidentally broke my friend's toy and told the truth about it, " etc.).
		Once the first child has shared a good character behavior sentence, have him or her toss the ball to a second child. Once the second child catches the ball, have the second child switch places with the first child. Continue the exercise until all children have had a chance to create their own good character behavior sentence.
		Ast Standard Control of the Control
		Activities can be completed as a group, individually, or as a game. To get started, here are a few ideas:
		Timon & Pumbaa's Character Tips (page 11)
		Group: arrange the children into pairs and have them work together to complete the worksheet. Once completed, review the answers together, encouraging children to explain the correct answers.
10 minutes	Safety Smart	(Answers: page 23)
	Activities	Is It Safety Smart®? (page 12)
		Group: have the children complete the worksheet individually or in pairs, and then project a blank worksheet onto the wall. Ask children to describe what is happening in each picture and whether or not it is Safety Smart®.
		(Answers: page 24)



(CONTINUED)

Duration	Activity	Details/Suggestions
		What Do YOU Do? Cards (page 13)
		Group: have the children sit in a circle on the floor. Invite a child volunteer to stand in the center of the circle. Ask the child one of the questions from the cards (e.g., "Your friend fell off of the slide at the park, but you are having fun on the swing. What do you do?"). Once the child answers, have him or her choose a second child. Have the first and second child switch places, and then ask a new question to the second child. Continue the exercise until you have asked and received answers to all of the questions.
		Good Character Award (page 14)
		Individual: tell the children they are going to nominate someone they know for a Good Character Award. Let them know that this person is someone who behaves in a kind, responsible and/or honest way. Then let children know that they can nominate friends, family members, teachers, office staff, cafeteria workers, maintenance workers, school nurses, bus drivers, etc. Remind children to nominate someone who behaves in a kind, honest, and/or responsible way. Have each child fill in the form and then invite a few volunteers to stand up and read their sheets to the group. Then encourage children to find some time to reward the certificates to the individuals the children nominated.
		Good Character Safety Word Search (page 15)
10 minutes	Safety Smart Activities (continued)	Individual: project a copy of the worksheet onto a wall and review the meanings of the 8 words together. Then have the children complete the worksheet on their own. Once everyone has finished the worksheet, invite volunteers to help you locate the words in the Word Search and create sentences using the 8 words.
		(Answers: page 25)
		The Great Banana Mystery
		Group: tell students you are going to read them a mystery story, and they will have to listen closely to solve it. They must figure out who stole the bananas. Read them this story:
		One day in the jungle, Timon and Pumbaa saw a mad, sad, little monkey. The monkey cried and stomped his feet. They stopped to ask him, "Are you okay?"
		"No," replied the monkey. "My brown bananas are gone! I left them right here when I went to tree-swinging practice. When I came back, they were gone!"
		Timon and Pumbaa wanted to help. They looked around. Three animals were near the place where the monkey left his bananas. Timon and Pumbaa decided to talk to them.
		Rita, the Rhino, was the first. They asked, "Did you see anyone take this monkey's bananas? Did you take them?"
		She replied, "No, I was just floating here. I might have fallen asleep. I don't even like yellow bananas!"



(CONTINUED)

Duration	Activity	Details/Suggestions
		Ms. Chew, the giraffe, was next. They asked, "Did you see anyone take this monkey's bananas? Did you take them?"
		She answered, "No, I was reading a book. Besides, brown bananas are not as good as yellow bananas!"
		Mango, the aardvark, was last. They asked, "Did you see anyone take this monkey's bananas? Did you take them?"
		"No," said Mango. "I was napping. And I prefer termites over yellow bananas!"
		Timon and Pumbaa talked to all three witnesses. They realized who took the bananas. Do you know?
		Answer:
		Ms. Chew took the bananas-she was the only witness who knew the bananas were brown.
10 minutes	Safety Smart Activities (continued)	After the children solve the mystery, help them discuss the importance of being responsible and truthful. You might start by asking them how Ms. Chew's actions hurt the monkey. And then follow-up with a question about good character: if the other animals know that Ms. Chew is not honest, will they be able to trust her in the future? To extend the activity even further, invite students to share or create their own stories about the positive effects of being responsible and truthful.
		Coloring Page (page 16)
		Individual: encourage children to color the page and then take home and share the Safety Smart® Honest & Real good character behaviors they have learned. You might also recommend that children hang the coloring page by the front or back door so they always remember to practice the Safety Smart® good character behaviors whenever they leave the house!
		Take-Home Activity:
		• Safety Smart® Good Character Checklist (page 17)
		• Good Character Stickers (pages 18, 19, 20)
		Encourage students to use the stickers to reward friends and family for demonstrating good character behaviors!
		Help the children remember the good character behaviors by leading them in a sing-along. (page 21)
10 minutes	Sing-Along with Timon and Pumbaa	On the DVD scene selection menu, chose the Sing-Along option. Encourage the children to sing along with the characters. If the children are studying another language, you may want to consider replaying the Sing-Along in the language they are studying by re-accessing the 12-minute animation.



(CONTINUED)

Duration	Activity	Details/Suggestions
2 minutes	Certificate	Award the UL Safety Smart® Certificate! (page 22) Option 1: award to each child Option 2: award to the group/class
2 minutes	Thank you and goodbyes	Encourage the children to "get wild about safety" and start sharing the Safety Smart® behaviors they have learned. Remind them that their safe behavior will be a good example for others who want to practice being Safety Smart®. For more safety fun, share the www.ulsafetysmart.com website address with the children, but remind them that they need their parents' permission to use the Internet.

Activities are translated into:								
Arabic	French	Japanese	Polish	Swedish				
Bulgarian	German	Kannada	Portuguese (Brazil)	Tamil				
Czech	Greek	Korean	Portuguese (Portugal)	Telugu				
Danish	Hebrew	Mandarin (China/PRC)	Romanian	Turkish				
Dutch	Hindi	Mandarin (Taiwan)	Russian	Ukrainian				
English	Hungarian	Marathi	Spanish (Castilian)	Vietnamese				
Finnish	Italian	Norwegian	Spanish (Latin American)					



SUGGESTED QUICK-START GUIDE

The activities in this Ambassador's Guide are designed to reinforce and extend the good character behaviors learned in the program. Depending on how much time you have, you may wish to select some or all of the activities:

If you have one class period...

- Watch the 12-minute **Safety Smart®: Honest & Real!** DVD, ask the children the first five questions from the **"What did you learn?"** activity on page 3, and have all of the children participate in a group **Sing-Along**.
- Award a Safety Smart® Certificate to the class/group and send each child home with a copy of the Safety Smart® Checklist.

If you have two class periods...

- Add the **Safety Theater Learning Opportunity** and/or the **Good Character Toss** from the **"What did you learn?"** activity on pages 3 and 4.
- Complete the Timon & Pumbaa's Transportation Safety Tips and the Is It Safety Smart® worksheets as a group.





GOOD CHARACTER THEATER MASKS

How to make your mask:

- 1. Cut out along the lines.
- 2. Tape the picture to a popsicle stick, an unsharpened pencil, or a paint brush. The pencil should be taped near the circle on the side. Now you have a hand-held mask.
- 3. OR: The mask can also be worn on your face. Carefully put a piece of thin ribbon through the holes and tie the mask on your face.
- 4. For a sturdier mask, you may wish to glue the paper onto a paper plate and then cut the mask to shape.
- 5. You are ready to use your imagination and spread the Safety Smart® message of having good character!





GOOD CHARACTER THEATER MASKS





TIMON AND PUMBAA'S CHARACTER TIPS

Timon and Pumbaa know what goes into having great character. Circle the best answers.

- **1.** Three important traits of good character are:
 - a. wanting to win awards, breaking things, and buying gifts.
 - **b.** honesty, kindness, and responsibility.
 - **c.** lying, taking credit for someone else's work, being mean to friends.
 - **d.** all of the above.
- **2.** An example of honesty is:
 - a. finding something that doesn't belong to you and returning it to the person who owns it.
 - **b.** saying something mean to a friend.
 - **c.** not admitting when you are wrong.
 - **d.** all of the above.
- **3.** An example of kindness is:
 - **a.** getting a reward.

- **c.** stopping bullies.
- **b.** doing your own school work.
- **d.** all of the above.
- **4.** An example of responsibility is:
 - **a.** inviting a new student to lunch.
- c. doing your chores.
- **b.** being impatient with a younger child.
- **d.** all of the above.
- **5.** Buying things that might be fake or stolen is a bad choice because:
 - **a.** it's not responsible.
- **c.** it's not kind.
- **b.** it's not honest.
- **d.** all of the above.
- **6.** Finish the sentence: Good character means treating others:
 - **a.** as they treat you.
- **c.** as you would like to be treated.
- **b.** as you want to.
- **d.** all of the above.



IS IT SAFETY SMART®?

Can you spot good character? What is happening in each picture? Circle "Yes" if the picture is Safety Smart®, and circle "No" if the picture is not Safety Smart®. Then use the lines to write a sentence about what is happening in each picture.





Safety Smart®?

YES NO



Safety Smart®? YES NO



Safety Smart®?

YES NO



Safety Smart®? YES NO



Safety Smart®?

YES

NO



WHAT DO YOU DO? CARDS

Responsibility Honesty Kindness

Your friend fell off the slide at the park, but you are having fun on a swing. What do you do?

You bought an apple and the cashier gave you too much change.
What do you do?

Someone bumped into a boy who was carrying a pile of books. The books are all over and people are laughing at him. What do you do?

There is no food allowed in the classroom. You have just a little left of your snack and you know you won't make a mess. What do you do?

Your friends want you to put your test answers where they can see them. What do you do? There is a new student in your class, who is sitting all alone at lunchtime.

What do you do?

You are really thirsty.
There's a line at the
drinking fountain.
What do you do?

You found a toy on the playground at school. You are not sure whose it is.
What do you do with it?

You need to get to sports practice, but your mother is running late to take you. What do you say to her?

Recess is over. There are jump ropes and balls on the playground, but you didn't play with them. Do you go back to class or do you help clean up? The teacher finds a new game in the classroom. You wish it belonged to you. The teacher asks whose it is, and no one responds. What do you do?

Another student is having trouble hitting the ball in gym class.
What do you do?

There are a lot of children waiting to go on the swings. You are on one of the swings.
What do you do?

You missed a day of school and your science group finished the project without you. It looks great. What do you tell the teacher?

Your parents are really tired and your little brother left his toys all over the floor.
What do you do?

Two of your friends disagree about a popular television show: one loves it and the other doesn't like it at all. What do you say to them?

You made plans with a friend to go to the park. Another friend calls and invites you to a movie you really want to see. What do you do?

Your teacher is carrying two heavy bags full of sports equipment for gym class.
What do you do?



GOOD CHARACTER AWARD

	I nominate	
for an Honest & Real	(Kindness/Responsibility/Honesty)	Award
	Because	
And	l it made me feel	
	•	



GOOD CHARACTER SAFETY WORD SEARCH

Find and circle all of the good character words. Then use each word in a sentence.

Ο	R	Е	S	Е	R	G	Α	V	C	Е
R	Р	I	0	C	0	S	1	0	Χ	Р
Н	Α	Ν	Ν	Α	Α	S	S	W	Т	R
Ο	S	F	L	R	Ν	L	1	Н	Е	I
Ν	G	1	V	1	Ν	G	D	Е	Χ	V
Е	L	Е	C	Ν	R	Ο	Ν	L	C	Α
S	F	Χ	D	G	F	Е	R	Р	I	Ο
Т	R	U	Т	Н	F	U	L	F	Ν	Ν
K	L	U	Υ	Χ	F	1	Ο	U	G	L
Т	М	K	1	Ν	D	В	1	L	В	I
R	Е	S	Р	Ο	Ν	S	1	В	L	Е
C	Ο	G	Е	Ν	Е	R	Ο	U	S	М



Words

CARING	GENEROUS	GIVING	HELPFUL	HONEST	KIND	RESPONSIBLE	TRUTHFUL	

Use each word in a sent	ence		
1			·
2			
3			
4			
5			
6			
7			
0			



GOOD CHARACTER COLORING PAGE

Color Timon and Pumbaa. On the clipboard, draw someone being kind, responsible, or honest.



Name:	:	



(U_L)

SAFETY SMART® GOOD CHARACTER TAKE-HOME CHECKLIST

What have you learned about using Safety Smart® good character behaviors? In the first column, sign your initials next to each Safety Smart® good character behavior that you have completed. Then have an adult sign their initials in the second column.

Complete this checklist to get your Safety Smart® Certificate!

	Student Initials	Adult Initials
I did my chores		
I helped someone who needed help		
I said something nice to someone		
I told the truth		
I did my own work		
I admitted it when something was my fault		
I cleaned up my own mess		











































































SING-ALONG WITH TIMON AND PUMBAA

HONEST AND REAL! YEAH, YEAH, YEAH! HONEST AND REAL! YEAH, YEAH, YEAH!

WHEN IT COMES TO BEING SMART 'BOUT HOW YOU ACT AND FEEL, YOU SHOULD BE HONEST AND REAL.

IF YOU'RE WORKING IN A GROUP, THEN DO YOUR SHARE. (DO YOUR SHARE! DO YOUR SHARE!)

DON'T TAKE CREDIT FOR ANOTHER'S WORK 'CAUSE IT'S NOT FAIR.
(IT'S NOT FAIR! IT'S NOT FAIR!)
IF SOMEONE MEANS THE WORLD TO YOU,
MAKE SURE YOU SHOW YOU CARE
ABOUT THEIR FEELINGS TOO.

YOU WANT TO MAKE A DIFFERENCE BUDDY, HERE'S THE DEAL. YOU GOTTA BE HONEST AND REAL.

JUST TAKE A TIP FROM TIMON AND ME. (TIMON AND ME.) HEY, TIMON, THAT'S ME!

DID SOMETHING WRONG, THEN TAKE RESPONSIBILITY. (RESPONSIBILITY! RESPONSIBILITY!)

THERE'S NO BETTER FEELING YOU WILL FIND, THAN THE FEELING THAT YOU GET FROM DOING SOMETHING KIND. BEING MEAN IS BAD BEHAVIOR YOU SHOULD LEAVE BEHIND, AND INSTEAD BE HONEST AND REAL.

HONEST AND REAL.
MAY I HELP YOU WITH THAT?
HONEST AND REAL.
OOPS, IT WAS ME!
HONEST AND REAL.
YOU DID A GREAT JOB!
YEAH, YEAH, YEAH, YEAH, YEAH.

NOW AT LAST YOU'RE SAFETY SMART AND YOU KNOW HOW TO BE. (HOW TO BE! HOW TO BE!)

YOU WILL SEE THAT EVERY ENDING TURNS OUT HAPPILY. (HAPPILY! HAPPILY!)

TAKE A MOMENT AND REFLECT.

KINDNESS GOES FURTHER THAN YOU'D EXPECT.

TRY IT FOR YOURSELF AND SEE THE HUGE EFFECT,

AND BE HONEST AND REAL.

OH YEAH!

I SAID, HONEST AND REAL.

THAT'S RIGHT!

HONEST! HONEST? HONEST!

HONEST AND REAL!





TIMON AND PUMBAA



CERTIFICATE OF COMPLETION

Awarded To:

Safety Smart® Honest & Real!

Date:



1. Three important traits of good character are:

TIMON AND PUMBAA'S CHARACTER TIPS ANSWER KEY

a. wanting to win awards, breaking things, and buying gifts.						
b. honesty, kindness, and responsibility.						
c. lying, taking credit for someone else's work, being mean to friends.						
d. all of the above.						
2. An example of honesty is:						
a. finding something that doesn't belong to you and returning it to the person who owns it.						
b. saying something mean to a friend.						
c. not admitting when you are wrong.						
d. all of the above.						
3. An example of kindness is:						
a. getting a reward. c. stopping bullies.						
b. doing your own school work. d. all of the above.						
4. An example of responsibility is:						
a. inviting a new student to lunch. c. doing your chores.						
b. being impatient with a younger child. d. all of the above.						
5. Buying things that might be fake or stolen is a bad choice because:						
a. it's not responsible. c. it's not kind.						
b. it's not honest. d. all of the above.						
6. Finish the sentence: Good character means treating others:						
a. as they treat you.						
b. as you want to. d. all of the above.						



IS IT SAFETY SMART®? ANSWER KEY



Safety Smart®?

YES

NO

He is being honest.



Safety Smart®?



NO

They are being helpful/responsible/kind.



Safety Smart®?

YES



He is selling fake products.



Safety Smart®?

YES

NO

They are not being kind.



Safety Smart®?



NO

He is being responsible.



Safety Smart®?



NO

Timon is being responsible/helpful.



GOOD CHARACTER SAFETY WORD SEARCH ANSWER KEY

	Ο	R	Е	S	Е	R	G	Α	V	C	Е
	R	Р	1	Ο	$\langle c \rangle$	0	S	I	0	Χ	Р
	/ H\	Α	Ν	Ν	/ A \	Α	S	S	W	Т	R
	О	S	F	L	R	Ν	L	I	H	Е	1
	N	G	I	V	1	N	G	> D	/ E \	Χ	V
	Ε	L	Е	С	N	R	0	Ν	L	C	Α
	S	F	Χ	D	\G/	F	Е	R	P	I	0
<	T	R	U	Т	Н	F	U		→ F	N	N
	K	L	U	Υ	Χ	F	I	Ο	\ U /	G	L
	Т	M <	K	I	N	D	> B	I	\L/	В	I
<	R	E	S	Р	0	N	S	I	В	L	E
	C	0 <	G	Е	Ν	Е	R	0	U	S	> M

CARING GIVING HONEST RESPONSIBLE

GENEROUS HELPFUL KIND TRUTHFUL